



SSMJ's Art and Design LTP per year group

Key Learning	Year 5	Outcome	Vocabulary
Exploring and developing ideas (ONGOING)	<ul style="list-style-type: none"> • Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. • Question and make thoughtful observations about starting points and select ideas and processes to use in their work. • Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. 		
Evaluating and developing work (ONGOING)	<ul style="list-style-type: none"> • Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. • Adapt their work according to their views and describe how they might develop it further 		
Drawing Leonardo de Vinci	<ul style="list-style-type: none"> • Use a variety of source material for their work. • Work in a sustained and independent way from observation, experience and imagination. • Use a sketchbook to develop ideas. • Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape. 	Create a drawing inspired by Leonardo de Vinci	Viewpoint Distance Direction Angle Perspective Bird's eye view Alter Modify Interior Exterior Natural form Vista Panorama Image Subject Portrait Caricature Expression Personality
Painting Kandinsky	Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours. <ul style="list-style-type: none"> • Work on preliminary studies to test media and materials. • Create imaginative work from a variety of sources. • Show an awareness of how paintings are created (composition). • Choose appropriate paint, paper and implements to adapt and extend their work. 	Create a space painting in the style of Kandinsky.	Traditional Representational Imaginary Modern Abstract Impressionist Stippled Splattered Dabbed Scraped Dotted Stroked Textured

	<ul style="list-style-type: none"> • Work from a variety of sources, inc. those researched independently. 		Flat Layered Opaque Translucent Intense
Printing			
Textiles/collage			
3 D form Kunu Yamashita	<ul style="list-style-type: none"> • Describe the different qualities involved in modelling, sculpture and construction. • Use recycled, natural and manmade materials to create sculpture. • Plan a sculpture through drawing and other preparatory work. • Develop skills in using clay inc. slabs, coils, slips, etc. • Make a mould and use plaster safely. • Create sculpture and constructions with increasing independence. 	Create a structure using plaster.	Realistic Proportion Surface texture Balance Scale Relationship Transform Movement Rhythm Composition Structure Construct Flexible Pliable Hollow Solid Surface Plane Angle Slip Attachment Relief
Digital media	<ul style="list-style-type: none"> • Enhance digital media by editing (sound, video, animation and still images). 		Cut Paste Cloning Opacity Scale Merge Architecture Structure Detail Textures Layer palette Text box Style Opacity