



SSMJ's Art and Design LTP per year group

Key Learning	Year 1	Outcome	Vocabulary
Exploring and developing ideas (ONGOING)	<ul style="list-style-type: none"> Record and explore ideas from first hand observation, experience and imagination. Ask and answer questions about the starting points for their work, and develop their ideas. Explore the differences and similarities within the work of artists, craftspeople and designers in different times and cultures. 		
Evaluating and developing work (ONGOING)	<ul style="list-style-type: none"> Review what they and others have done and say what they think and feel about it. E.g. Annotate sketchbook Identify what they might change in their current work or develop in their future work. 		
Drawing Vincent Van Gogh	<ul style="list-style-type: none"> Use a variety of tools, inc. pencils, rubbers, crayons, pastels, charcoal and chalk Use a sketchbook to gather and collect artwork. Begin to explore the use of line, shape and colour 	Create a drawing in the style of Van Gogh	Thick Thin Soft Broad Narrow Fine Pattern Line Shape Detail Mirror image Nature Made environment Charcoal Coloured pencil Drawing pencil Felt tip pen Marker
Painting Joan Miro	Use and experiment with a variety of tools and techniques including the use of different brush sizes and types <ul style="list-style-type: none"> Mix and match colours to artefacts and objects. Mix a range of secondary colours, shades and tones. • Work on different scales e.g. large brush on large paper etc • Mix secondary colours and shades • name and use different types of paint Create different textures e.g. use of sawdust. 	Create a painting in the style of Joan Miro.	Primary (colour) Light Dark Thick Thin Tone Warm Cold Shade e.g. different shades of red, green, blue, yellow Bright
Printing			
Textiles/collage			
3 D form Rover Thomas Tommy Watson	Manipulate clay in a variety of ways, e.g. rolling, kneading, shaping, thumb pots, simple coil pots and models. <ul style="list-style-type: none"> Build a textured relief tile. Understand the safety and basic care of materials and tools. Explore sculpture with a range of malleable media, especially clay. 	Make a relief tile using clay.	Model Cut Stick Fold Bend Attach Assemble Statue

	<ul style="list-style-type: none"> • Experiment with, construct and join recycled, natural and man-made materials. • Explore shape and form. 		<p>Stone Shell Wood metal</p>
Digital media	<ul style="list-style-type: none"> • Use a wide range of tools to create different textures, lines, tones, colours and shapes. 		<p>Cut Paste Digital camera Mouse Programme Clone Move tool Magic wand Enlarge Scale Stamp</p>